## Àireanhan - Lotto

## Number Lotto (maximum 4 players/groups)

The number and word cards could also be used for pelmanism (pairs) or snap.

## Equipment \& Instructions:

4 baseboards, number cards and/or number word cards

- Number words or numbers can be used as a base board, depending on the ability of the group.
- Each player should have a base board.
- Place the numbers or number words in the centre, upside down.
- First player picks up the top card and says the number in Gaelic and then covers the number on their board if they have it. If they do not have it, the card goes to the bottom of the pile.
- The game continues until one player has covered all the numbers on their board shouting deiseil to win.


## Peataichean - Lotto

## Animal Lotto (maximum 4 players/groups)

The number and word cards could also be used for pelmanism (pairs) or snap.

## Equipment \& Instructions:

Baseboards, animal word cards and/or animal picture cards depending on the ability of the group.

- Give each player a baseboard
- Place the cards upside down in the centre
- The first player picks up the top card and says the name of the animal in Gaelic and then covers up the appropriate place on the base board
- If the animal is not on the board, then the card is placed to the bottom of the pile
- The winner is the first person to cover up all the sections on the baseboard shouting deiseil to finish.


## An Taigh

## The House

## Equipment \& Instructions:

1 baseboard and set of house words per person, plus dice.

- Before starting write the numbers 1-6 in a column on the board and beside each number write a house word e.g. uinneag, balla, similear etc
- The first player shakes the dice and they must get the number corresponding to wall to start,
followed by roof etc.
- The winner is the first person to complete their house.


## Aodach - Lotto

Clothes Lotto (maximum 6 players/groups)
The number and word cards could also be used for pelmanism (pairs) or snap.

## Equipment \& Instructions:

Baseboards, clothes word cards and/or clothes picture cards depending on the ability of the group.

- Give each player a baseboard
- Place the cards upside down in the centre
- The first player picks up the top card and says the name of the item in Gaelic and then covers up the appropriate place on the base board
- If the item is not on the board, then the card is placed at the bottom of the pile
- The winner is the first person to cover up all the sections on the baseboard shouting deiseil to finish.


## 

## Conversation Cards

The conversation cards, giving visual cues, can be used for paired speaking tasks when some or all of the relevant vocabulary has been learned.

- There are eight different cards per set. e.g.the Mi fhìn cards could be used when pupils have learned to ask and reply to "Dè 'n t-ainm a th' ort?" and "Dè 'n aois a tha thu?"
- The cards give pupils an opportunity to use vocabulary other than what they would require to talk about themselves
- The cards could also be used by pupils individually to give the information on the card in a spoken or written presentation.


## a) Mi fhìn

The Mi fhin cards give visual cues for replies to the questions:
Ciamar a tha thu?
Dè 'n t-ainm a th' ort?
Dè 'n aois a tha thu?
Càite bheil thu $a^{\prime}$ fuireach?
Dè 'n àireamh fòn $a$ th' agad?
b) Teaghlach agus Peataichean

The Teaghlach agus Peataichean cards give visual cues for replies to the questions:
A bheil piuthar agad?
A bheil bràthair agad?
A bheil peathraichean no bràithrean agad?
A bheil peata agad?
Dè 'n t-ainm a th' air/oirre?
Cò ris a tha eli coltach?
c) Biadh agus Deoch

The Biadh agus Deoch cards give visual cues for replies to the questions:

## Dè am biadh is toil leat/as fheàrr leat? <br> Dè am biadh nach toil leat? <br> Carson?

## d) Cuspairean Sgoile

The Cuspairean Sgoile cards give visual cues for replies to the questions:

Dè na cuspairean is toil leat/as fhèarr leat anns an sgoil? Dè na cuspairean nach toil leat anns an sgoil?
Carson?

## e) Cur-seachadan

The Cur-seachadan cards give visual cues for replies to the questions:
Dè na cur-seachadan a th' agad?
A bheil cur-seachad agad?
Cuin a bhios tu $a^{\prime}$...?
A bheil thu math air...?
Càit' am bidh thu $a^{\prime} . .$. ?
Cò bhios $a^{\prime} . .$. còmhla riut?

## An t-Side

## Weather Dominoes

## Equipment and Instructions: 36 cards for up to 6 players.

The game reinforces weather phrases which link with the matching weather flashcards, depicting: tha i fuar, sgòthach, fliuch, teth, tha sneachda ann, tha tàirneanaich agus dealanaich ann (or other phrases that would match the picture, e.g. tha i grianach/brèagha.

- Share the cards out equally between the players or
- Give each player 3 or 4 cards and leave the rest in a "Bank". When a player cannot play from his or her hand, cards can be taken from the bank until they pick one that allows them to play the game
- The first player puts a domino card down, saying the Gaelic for each picture
- Players will add matching pictures in turn, saying the Gaelic phrases each time
- The winner will be the first player to use all his or her cards.


## An Uaip

## Time Dominoes

## Equipment and instructions: 36 cards for up to six players.

The game reinforces ....o'clock, using clocks and phrases for: uair, dà uair, trì uairean, deich uaire-
an, aon uair deug and dà uair dheug.

- Share the cards out as for Weather Dominoes
- The first player puts a domino card down, saying the times in Gaelic
- Players will add matching cards in turn, saying the times in Gaelic
- The winner will be the first player to use all his or her cards.


## Food lotto

## Equipment and Instructions: 6 Baseboards with matching word card. Dice. The game can be played by up to six players.

- Give each player a baseboard and matching word cards
- The first player throws the dice and picks up the word card which matches that number on the list on the baseboard. The word is then put on the matching picture on the lotto grid
- Players must say the name of the food each time and should be encouraged to use phrases like: Tha mi ag iarraidh...., chan eil mi ag iarraidh...., is toil leam..... cha toil leam....., tha ...... math, milis, blasta, geur etc
- The winner will be the first player to fill the food lotto board with words.


## Teaghlaich Pheataichean

## Happy Families - Pets

## 24 cards for three or more players

There are 4 cards, mother, father, sister, brother for each of six pets.

- Mix the cards and divide between the players
- Players must not see what cards another player has in his or her hand
- Players then ask each other for cards to complete a pet family
- When a player has a set (a complete family) he or she will put the set on the table
- If a player's cards are all taken but he or she has no family sets, he or she can still take a turn
- The winner is the player who collects most families and has no cards left.

Players will ask any other player of their choice 'A bheil .... agad?’ (e.g. bràthair coineanach) or
'Tha mi ag iarraidh ...' and reply with 'Tha ... agam. Seo ....' or 'Tha mi duilich, chan eil .... agam.' If the player gets the card that was asked for, he or she gets another turn. If the player doesn't get the card, then the next person takes a turn.
The game continues until someone has pet families and no cards left.

## Dè tha ceàrr ort?

## What's wrong with you?

## 18 cards (9 ailments and 9 remedies) for two or three players.

- Display the remedy cards on the table, face up
- Put the ailment cards in a pile on the table, face down
- Player A takes a card from the ailment pile
- Player B asks, 'Dè tha ceàrr ort?'
- Player A replies according to what the card depicts
- Player B then selects a remedy and offers it to Player A. 'Seo ......'
- Player B then takes a card from the ailment pile and the game continues.

Players can also add additional phrases. e.g. A bheil thu nas fhèarr a-nis?

